



Etienne Mattera (english version)

EXPERIENCE

Head of storyboard

feb to march 2022 – FOLIVARI / NETFLIX (Paris)

Work on the development of a Netflix project still under NDA

Storyboard artist

2016 to 2022 – FORTICHE / RIOT GAMES (Paris)

Work as storyboard artist and episodic director on season 1 and 2 of Arcan, animated adaptation of the Riot game « League of Legends »

march 2022 – JE SUIS BIEN CONTENT (Paris)

Work on the storyboard of the feature film : « Dans la forêt sombre et mystérieuse », animated adaptation of Vincent PARONNEAU's comic book

feb to march 2022 – JE SUIS BIEN CONTENT (Paris)

Work on the storyboard of the feature film « Mars Express » directed by Jérémie PERIN

march to sept 2019 – FOLIVARI (Paris)

Work on the storyboard of the feature film : « Le sommet des Dieux » directed by Patrick IMBERT

2015 – JE SUIS BIEN CONTENT (Paris)

Work on the storyboard of « Lastman », season 1, directed by Jérémie PERIN

2013 – MARATHON (Paris)

Work on the storyboard of the TV show Lolirock

2007 to 2012 – ANKAMA (Roubaix)

Work on several animated productions in Ankama, like the tv show « Wakfu », season 1 and 2, « Welsh and Sheddar », special OVA

Episodic director

2016 to 2022 – FORTICHE / RIOT GAMES (Paris)

Work as storyboard artist and episodic director on season 1 and 2 of Arcan, animated adaption of the Riot game « League of Legends »

Character Animation

2014 to 2015 – ANKAMA (Paris)

Work on the animation of the feature film « Dofus, livre 1 », directed by Jean-Jacques DENIS

Key posing

2007 to 2012 – ANKAMA (Roubaix)

Work on several animated productions in Ankama, like the tv show « Wakfu », season 1 and 2, « Welsh and Sheddar », special OVA

Flash animation

2007 to 2012 – ANKAMA (Roubaix)

Work on several animated productions in Ankama, like the tv show « Wakfu », season 1 and 2, « Welsh and Sheddar », special OVA

Animation

summer 2006 – PERSEPOD (Paris)

Work on the traditional animation of the feature film « Persopolis », directed by Marjane SATRAPI and Vincent PARONNEAU

STUDIES

2004 to 2007 – GOBELINS, L'ECOLE DE L'IMAGE (Paris)

Master degree in conception and direction of animated movies

2003 to 2004 – ATELIER DE SEVRES (Paris)

2000 to 2003 – STRATE COLLEGE (Paris)

1999 to 2000 – LYCEE CAMILLE SEE (Paris)

High School diploma Science specialized

COMPETENCES

Activities

Direction

Storyboard

Character animation

Layout

Character design

Digital painting

Techniques

Tvpaint

Toonboom

Photoshop

Flash

Maya

After effects

Premiere

Languages

French (mother tongue)

English

Italien

German

Spanish (notions)

DISCTINCTIONS

Annie Award of storyboard for Arcane season 1

Cesar of best animation movie 2022 for « The summit of the Gods »

Prix spécial du jury in Festival de Cannes 2007 for « Persepolis »